



## Legislation Text

File #: 060216, Version: 1

060216  
SUBSTITUTE 1

ALD. WITKOWIAK

A substitute ordinance relating to amusement machine licensing.

84-56-1-c am

84-56-2-c-1 am

84-58-2 am

This ordinance modifies the license requirements for amusement machine distributor and videogame center licenses by:

1. Changing the current corporate applicant residency requirement from residency in Milwaukee county prior to applying for the license to residency in the state of Wisconsin.
2. Requiring only the agent to be fingerprinted, and removing the current requirement that one of the principal officers who is not an agent also be fingerprinted. The requirement that an applicant be fingerprinted shall not apply to a person already licensed by the city when that person is renewing the license.
3. Removing the current requirement that notification of a change of officer or partner be reported within 10 days after the change occurs.

The Mayor and Common Council of the City of Milwaukee do ordain as follows:

Part 1. Section 84-56-1-c of the code is amended to read:

### 84-56. Qualifications.

#### 1. AMUSEMENT MACHINE DISTRIBUTOR.

c. Residency. No amusement machine distributor's license shall be granted to any person or partner not a resident of this state for at least one year prior to the date of the filing of the application. In the case of a corporate applicant, a one year ~~[[county]]~~ >>state<< residency requirement shall apply to the agent, and all officers and directors of the corporation must be residents of this state for at least one year prior to the date of the filing of the application.

Part 2. Section 84-56-2-c-1 of the code is amended to read:

#### 2. VIDEOGAME CENTER.

c. Residency. c-1. No videogame center license shall be granted to an individual, partnership or a corporate applicant, unless the individual applicant, each of the partners, or the corporate agent is a resident of this state, and has resided in ~~[[the county of Milwaukee]]~~ >>this state<< for at least one year prior to the date of the filing of the application.

Part 3. Section 84-58-2 of the code is amended to read:

## 84-58 Application Procedures.

2. FINGERPRINTING. a. All >>new<<applicants ~~[[for a videogame center license, an amusement machine license or an amusement distributor license]]~~ shall be fingerprinted ~~[[, unless the applicant currently holds a Class "B" retailers intoxicating liquor license, or a Class "B" fermented malt beverage license, or a Class "B" manager's license, or a Class "D" operator's license]]~~ >>by the police department. The requirement that an applicant be fingerprinted shall not apply to a person already licensed by the city when that person is renewing the license.<< If a set of fingerprints is on file with the police department, an additional set shall not be required unless expressly requested by the department for the purposes of verification.

b. If the applicant for either a videogame center license or an amusement machine distributor license is a corporation or association, the agent ~~[[and one of the principal officers who is not an agent]]~~ shall be fingerprinted. If the applicant is a partnership, each partner shall be fingerprinted. If the applicant is an individual, the individual shall be fingerprinted. The manger of a videogame center shall be fingerprinted.

c. If there is a change of ~~[[officer,]]~~ agent ~~[[,]]~~ >>or<< manager ~~[[or partner]]~~ by the licensee, the new agent ~~[[, officer,]]~~ >>or<< manager ~~[[or partner]]~~ shall be fingerprinted within 10 days of such change.

LRB  
APPROVED AS TO FORM

\_\_\_\_\_  
Legislative Reference Bureau  
Date:\_\_\_\_\_

IT IS OUR OPINION THAT THE ORDINANCE  
IS LEGAL AND ENFORCEABLE

\_\_\_\_\_  
Office of the City Attorney  
Date:\_\_\_\_\_

LRB06240-2  
AEH  
6/2/2006