



## Legislation Details (With Text)

**File #:** 170960 **Version:** 1

**Type:** Resolution **Status:** Passed

**File created:** 10/17/2017 **In control:** COMMON COUNCIL

**On agenda:** **Final action:** 11/7/2017

**Effective date:**

**Title:** Substitute resolution relating to the appeal of Rashedi Moore for property damage. (2nd Aldermanic District)

**Sponsors:** THE CHAIR

**Indexes:** CLAIMS APPEAL

**Attachments:** 1. Appeal, 2. City Attorney Letter

Date	Ver.	Action By	Action	Result	Tally
10/17/2017	0	COMMON COUNCIL	ASSIGNED TO		
10/20/2017	0	JUDICIARY & LEGISLATION COMMITTEE	HEARING NOTICES SENT		
10/20/2017	0	JUDICIARY & LEGISLATION COMMITTEE	HEARING NOTICES SENT		
10/30/2017	1	JUDICIARY & LEGISLATION COMMITTEE	RECOMMENDED FOR ADOPTION	Pass	3:1
10/30/2017	0	JUDICIARY & LEGISLATION COMMITTEE	SUBSTITUTED	Pass	3:1
11/7/2017	1	COMMON COUNCIL	ADOPTED	Pass	15:0
11/21/2017	1	MAYOR	SIGNED		

170960

Substitute 1

THE CHAIR

Substitute resolution relating to the appeal of Rashedi Moore for property damage. (2<sup>nd</sup> Aldermanic District)  
Whereas, Members of the Judiciary and Legislation Committee have reviewed the records to this claim in the amount of \$2,133.41 related to alleged property damage to your residence. Based on this review, members of the Committee recommend the claimant be reimbursed \$1,000.00 in payment of this claim; now, therefore, be it

Resolved, By the Common Council of the City of Milwaukee, that the proper city officers be and they hereby are authorized and directed to issue a city check in the total sum of \$1000.00 payable to Rashedi Moore, 8203 W. Custer Avenue, Milwaukee, WI, 53218 to reimburse for the loss; and, be it

Further Resolved, That the check is to be delivered upon presentation of a proper release, approved by the City Attorney; said amount to be charged to Account No. 636506, Fund - 0001, Organization - 1490, Program - 2631, Sub Class - S118. This resolution would release the City from any further liability arising from this incident.

Crr

10/31/17

