## CC-170 (REV. 6/86)

## CITY OF MILWAUKEE FISCAL NOTE



A)	DATE	Jar	nuary 7, 200	)4	FiL	E NUMBER:	03128	ŝ	
					Ori	ginal Fiscal Note X	Substitute		
SUE	BJECT:	Resolution related the Employes' Re	to the use tirement Sy	of \$1.0 million for 2003 fr estem.	om the Employer's Re	serve Fund to Offset	Employee Contributi	ons by the City to	
B)	SUBMIT	TED BY (Name/ti	tle/dept./e)	ct.): Dennis A. Yacc	arino/City Economist/[	OOA-Budget and Mar	nagement Div./8552		
C)	CHECK	ONE: X A	DOPTION	OF THIS FILE AUTHORI	IS FILE AUTHORIZES EXPENDITURES IS FILE DOES NOT AUTHORIZE EXPENDITURES; FURTHER COMMON COUNCIL ACTION				
		A	DOPTION	OF THIS FILE DOES NO					
NEEDED. LIST ANTICIPATED COSTS IN SECTION G BELOW.  NOT APPLICABLE/NO FISCAL IMPACT.									
L				ADELINO FISCAL IMPA	<b>U</b> 1.				
<b></b>									
D)	D) CHARGE TO:			NT ACCOUNT(DA)		CONTINGENT FUND (CF)			
				ROJECTS FUND (CPF) ROVEMENT FUNDS (PIF)	***************************************	SPECIAL PURPOSE ACCOUNTS (SPA)  GRANT & AID ACCOUNTS (G & AA)			
			THER (SP			GRANT & AID ACCC	OUNTS (G & AA)		
L									
E)	PURPOS	E	SPE	CIFY TYPE/USE	ACCOUNT	EXPENDITURE	REVENUE	T CAVINGO	
SAL	ARIES/WA	GES:			ACCOUNT	LAFLADITORE	KEVENUE	SAVINGS	
SUP	PLIES:								
MAT	ERIALS:								
MEM	EQUIPME	NIT.							
141	LGOIFME	181,							
EQU	IPMENT R	EPAIR:							
OTU									
ОТН	ER:			e Fund - 2003 of Employee Annuity		7.4.000.000	\$1,000,000		
		Contri	bution	or Employee Armany		\$1,000,000			
TOTA	u e								
1017	· LO								
F) .	FOR EXPE	NOITHEE AND	DEVENUE	S WHICH WILL OCCUP	ON AN ANNUAL DAO				
	APPROPR	IATE BOX BELOV	V AND THE	S WHICH WILL OCCUR ( EN LIST EACH ITEM AND	DOLLAR AMOUNT S	S OVER SEVERAL Y	LARS CHECK THE		
L_	1-3 YE			3-5 YEARS					
			] 3-5 YEARS ] 3-5 YEARS						
G)	LIST ANY	ANTICIPATED FI	JTURE CO	STS THIS PROJECT WIL	L REQUIRE FOR CO	MPLETION:			
H/	COMBRUT	TIONS HOPE III	A5537					~~~~	
H)	OUNITU I	ATIONS USED IN	AKKIVING	AT FISCAL ESTIMATE:					
				***************************************					

PLEASE LIST ANY COMMENTS ON REVERSE SIDE AND CHECK HERE