## CITY OF MILWAUKEE CAPITAL GRANT BUDGET

NOTE: The highlighted cells include formulas to automatically total dollar amounts. If you insert additional rows, you may need to copy the formulas into the inserted rows. Make sure to check the formulas to ensure they are calculating the numbers correctly.

PROJECT/PROGRAM TITLE:	Harbor Riverwalk North & South, WisDOT TAP Grant	PROJECT/PROGRAM YEAR:_	2024/2025
CONTACT PERSON:	Alyssa Remington		

NUMBER C	F POSITIONS		PAY		CITY SHARE		
			RANGE/	GRANTOR	AUTHORIZED	CITY SHARE	
NEW	EXISTING	LINE DESCRIPTION	UNITS	SHARE	BORROWING	IN-KIND	TOTAL
		ADMINISTRATIVE COSTS					
		PERSONNEL					
		FRINGE BENEFITS					
		SUPPLIES AND OTHER INDIRECT COSTS					
		TOTAL ADMINISTRATIVE COSTS					
		ACQUISITION COSTS					
		TOTAL ACQUISITION COSTS					
		RELOCATION EXPENSES					
		TOTAL RELOCATION EXPENSES					
		DEMOLITION EXPENSES					
		TOTAL DEMOLITION EXPENSES					
		PUBLIC IMPROVEMENT COSTS		\$14,744,547	\$3,691,137		\$18,435,684
		TOTAL PUBLIC IMPROVEMENT COSTS		\$14,744,547	\$3,691,137		\$18,435,684

## CITY OF MILWAUKEE CAPITAL GRANT BUDGET

NOTE: The highlighted cells include formulas to automatically total dollar amounts. If you insert additional rows, you may need to copy the formulas into the inserted rows. Make sure to check the formulas to ensure they are calculating the numbers correctly.

PROJECT/PROGRAM TITLE:	Harbor Riverwalk North & South, WisDOT TAP Grant	PROJECT/PROGRAM YEAR:	2024/2025
CONTACT PERSON:	Alyssa Remington		

NUMBER (	OF POSITIONS		PAY		CITY SHARE		
			RANGE/	GRANTOR	AUTHORIZED	CITY SHARE	
NEW	EXISTING	LINE DESCRIPTION	UNITS	SHARE	BORROWING	IN-KIND	TOTAL
		EQUIPMENT COSTS					
		TOTAL EQUIPMENT COSTS					
		TOTAL EQUIPMENT COSTS					
		DISPOSITION COSTS					
		TOTAL DISPOSITION COSTS					
		ENVIRONMENTAL STUDY & CLEAN-UP COSTS					
		ENVIRONMENTAL STODY & CLEAN-OF COSTS					
		TOTAL ENVIRON. STUDY & CLEAN-UP COSTS					
		MISCELLANEOUS (CONTINGENCIES)					
		TOTAL MISCELLANEOUS COSTS					
					_		
		TOTAL COSTS		\$14,744,547	\$3,691,137		\$18,435