

CITY OF MILWAUKEE FISCAL NOTE

A) **DATE** May 12, 2009

FILE NUMBER: 090087

Original Fiscal Note Substitute

SUBJECT: Resolution supporting the annual observance of Earth Hour and directing the Department of Public Works to coordinate and report annually on the City of Milwaukee's participation in Earth Hour.

B) **SUBMITTED BY (Name/title/dept./ext.):** Paul Fredrich, Facilities Manager/DPW Buildings and Fleet Services/ Ext. 3409

C) **CHECK ONE:** ADOPTION OF THIS FILE AUTHORIZES EXPENDITURES
 ADOPTION OF THIS FILE DOES NOT AUTHORIZE EXPENDITURES; FURTHER COMMON COUNCIL ACTION
 NEEDED. LIST ANTICIPATED COSTS IN SECTION G BELOW.
 NOT APPLICABLE/NO FISCAL IMPACT.

D) **CHARGE TO:** DEPARTMENT ACCOUNT(DA) CONTINGENT FUND (CF)
 CAPITAL PROJECTS FUND (CPF) SPECIAL PURPOSE ACCOUNTS (SPA)
 PERM. IMPROVEMENT FUNDS (PIF) GRANT & AID ACCOUNTS (G & AA)
 OTHER (SPECIFY)

E) PURPOSE	SPECIFY TYPE/USE	ACCOUNT	EXPENDITURE	REVENUE	SAVINGS
SALARIES/WAGES:	Electrical Mechanics to shut off inside and outside building complex lights and street lights around complex	635000	\$655.00	0	\$15.00
SUPPLIES:					
MATERIALS:					
NEW EQUIPMENT:					
EQUIPMENT REPAIR:					
OTHER:					
TOTALS			\$655.00		\$15.00

F) FOR EXPENDITURES AND REVENUES WHICH WILL OCCUR ON AN **ANNUAL** BASIS OVER SEVERAL YEARS CHECK THE APPROPRIATE BOX BELOW AND THEN LIST EACH ITEM AND DOLLAR AMOUNT **SEPARATELY**.

<input type="checkbox"/> 1-3 YEARS	<input checked="" type="checkbox"/> 3-5 YEARS	Labor for Electrical Mechanics.
<input type="checkbox"/> 1-3 YEARS	<input type="checkbox"/> 3-5 YEARS	
<input type="checkbox"/> 1-3 YEARS	<input type="checkbox"/> 3-5 YEARS	

D) **LIST ANY ANTICIPATED FUTURE COSTS THIS PROJECT WILL REQUIRE FOR COMPLETION:**
 None

H) **COMPUTATIONS USED IN ARRIVING AT FISCAL ESTIMATE:**
 - 3 hours of overtime for three (3) Electrical Mechanics: (\$49.54) x 3 mechanics X (3 hours) = 436.86 x (1.5 overtime rate) = \$655.00
 Estimated Savings for 1 hour of lights off in complex is approximately \$15.00

PLEASE LIST ANY COMMENTS ON REVERSE SIDE AND CHECK HERE