

**FOREST COUNTY POTAWATOMI LEGACY DISTRICT
FCPC HOTEL AND PARKING STRUCTURE ADDITION**

**DETAILED PLAN OF DEVELOPMENT – FIRST AMENDMENT
PROJECT DESCRIPTION AND OWNER’S STATEMENT OF INTENT
February 10, 2012 (Revised March 27, 2012)
(Common Council File No. 111296)**

I. COMPONENTS OF DETAILED PLAN AND SUPPORTING MATERIALS

The Forest County Potawatomi Community (the “Tribe”) requests that the zoning of the existing Detailed Planned Development District (“DPD”) property at and around 1721 West Canal Street be amended in accordance with this submission. The Tribe intends to continue redevelopment of its Menomonee Valley facilities by construction of a hotel on recently acquired property southwest of the intersection of West Potawatomi Circle (former 16th Street) and West Canal Street at 1611 West Canal Street. This property is to be added to the DPD pursuant to this submission.

The purposes of this proposed amendment are to add the parcel at 1611 West Canal Street to the DPD and to add a commercial hotel as a use on this parcel.

The existing DPD zoning was created by an ordinance adopted by the Common Council on September 27, 2005 in File No. 050468. The zoning of 1611 West Canal Street historically has been IH (Industrial Heavy), although it is changed to GPD by a General Plan of Development-Second Amendment, accompanying the present matter in File No. 111295.

In addition, district boundaries abutting public streets are being adjusted from street centerlines to parcel boundaries to conform to current City practice.

This Owner’s Statement of Intent, together with the accompanying plan sheets and related materials, identified below, constitutes and supports the detailed development plan:

Plan Sheets

Sheet Index

- DPD-1 Cover Sheet / Vicinity Map/Project Team / Sheet Index
- DPD-2 Boundary and Topographic Survey
- DPD-3 Proposed Project Boundary Description
- DPD-4 Existing Facilities Site Plan
- DPD-5 Proposed Facilities Site Plan
- DPD-6A Proposed Hotel Utility Plan

- DPD-6B Proposed Parking Structure Utility Plan
- DPD-7A Proposed Hotel Grading Plan
- DPD-7B Proposed Parking Structure Grading Plan
- DPD-8A Proposed Hotel Landscape Plan
- DPD-8B Proposed Parking Structure Landscape Plan
- DPD-9A Proposed Building Elevations - Hotel
- DPD-9B Proposed Building Elevations - Hotel
- DPD-9C Proposed Building Elevations - Hotel
- DPD-9D Proposed Building Elevations - Hotel
- DPD-9E Proposed Building Perspective - Hotel
- DPD-9F Proposed Building Elevations – Parking Structure
- DPD-10 Proposed Site Signage and Details Plan

Exhibit A Statistical Sheet

Exhibit B Site Photographs

II. OVERALL DEVELOPMENT CONCEPT

1. Existing Conditions:

The Tribe operates a casino and a bingo hall at 1721 West Canal Street in a 3-story building (ground level, mezzanine and 2nd level) that opened in October of 2000 with a major expansion completed in 2008.

This facility contains approximately 772,900 total gross square feet and includes casino space, five restaurants, two bars, a bingo hall, a theater and meeting rooms, as well as below-grade valet parking, support spaces such as offices, employee spaces, kitchens, storage, docks, and warehouse.

The casino is served by two parking structures located south of West Potawatomi Circle (formerly Pittsburgh Avenue) and several surface parking lots. The total existing structured parking capacity (including below-grade valet parking) is approximately 3950 vehicles.

The Potawatomi Bingo Casino employs approximately 2,500 people, more than half of which are racial and ethnic minorities. The proposed project will add approximately 230

more full-time employment positions. Many Potawatomi Bingo Casino employees come from the surrounding neighborhoods in Milwaukee. The proposed project will help to restore the Menomonee Valley to its historical role as a place of stable employment for families in the surrounding neighborhoods.

2. Proposed Project:

The Tribe proposes to develop a luxury hotel on the parcel of land located at 1611 West Canal Street (the former home of Badger Railing). The hotel will include a mix of standard rooms and larger suites. The hotel will be joined to the Tribe's casino by a two story connecting structure. Design and construction (both exterior and interior) as well as operation of the hotel will mark it as a high-end, luxury facility.

The proposed hotel will be a 20 story, 375-385 room facility that will support the existing casino by providing overnight accommodations for out of town guests. The proposed hotel footprint covers 32,960 square feet and the tower proper will reach a height of approximately 280 feet at the 20th floor level, although the total height of the structure, considering roof-top facilities and decorative features, will be approximately 312 feet above grade. The hotel will offer various amenities, which may include the following: a full service restaurant, lobby bar, a retail store, additional meeting rooms, exercise facilities, a bowling alley, spa, and an enclosed pool and entertainment club room and bar at the top of the hotel tower. There will be guest valet drop-off and pickup under a covered porte cochere at the hotel front door. Guest vehicles will exit the porte cochere onto West Potawatomi Circle (former 16th Street). Valet parking will be available to hotel guests, and will use existing below grade parking beneath the casino. The hotel will have two dedicated loading dock positions that will supplement the existing casino service docks.

The hotel tower will be clad in a high quality storefront panel system that will consist of cream or off-white metal panels and floor to ceiling height windows. The exterior of the hotel podium levels one through three will complement the existing casino's high quality building materials and will consist of a combination of full height glazing, brick, precast and metal panels, similar to the current casino's materials.

Operation of the hotel will be closely coordinated with operation of the Tribe's casino, and will focus on attracting new overnight visitors from outside of the Milwaukee metropolitan area who would not otherwise be staying overnight in the city.

The hotel will be constructed entirely on the former Badger Railing site, which is not Tribal trust land (although the connector to the casino will occupy trust land). For this reason, the hotel will be fully subject to municipal property taxes and municipal ordinances of general application.

Parking requirements for the hotel will be accommodated on site. The existing parking structures have a capacity of approximately 3,600 cars. The existing below grade valet parking structure accommodates 350 additional cars. Existing surface lots in the development currently accommodate another 1200± cars and are used primarily for employees and some overflow valet parking. Approximately 375 employee spaces will

be removed upon construction of the bio-gas electrical generating facility on the west end of the GPD property (pursuant to existing zoning). Parking for an additional 481 cars will be added by construction of a 49,615 square foot parking structure addition on the east side of the existing parking structure. The four-level addition will be constructed using precast exterior spandrel panels similar in color, finish and detail to those of the existing parking structures. Surface parking at the location of the proposed parking structure addition will be replicated along the east side of the structure. The total parking capacity for the overall GPD property will be approximately 5,260 cars. On-street parking will not be necessary.

As a matter of convenience, a freight elevator intended to support activities on the third floor of the existing casino will be constructed as part of the base of the hotel. It will be connected to the casino by an elevated connector bridge at the third floor level.

The new proposed boundary of the District is shown on Sheet DPD-3.

3. Permissible Uses:

Permissible uses are shown in the GPD submission accompanying the present submission in Common Council File No. 111295 (see Section II.3 and Sheet GPD-5). Existing and proposed uses are further depicted on sheets DPD-4 and DPD-5.

4. Land Use Plan for the Menomonee Valley:

On August 10, 1998, the City Plan Commission adopted a Market Study, Engineering, and Land Use Plan for the Menomonee Valley as an element of the comprehensive plan of the City. This document (the "Menomonee Valley Plan") was approved by the Common Council on September 23, 1998, in File No. 980698, in a resolution providing that the Menomonee Valley Plan is to provide guidance and serve as a basis for decision making by the Common Council on land use and physical development issues.

A great deal has happened in the Menomonee Valley since adoption of the Menomonee Valley Plan. Indeed, many of its goals and recommendations have been realized. The 6th Street Viaduct has been rebuilt to provide an at-grade connection of 6th Street to Canal Street, the Marquette Playing Fields have been constructed on Canal Street, the Harley Davidson Museum has been built, Canal Street has been reconstructed and extended to Miller Park Way, new storm water parks have been constructed, a variety of new office, commercial and industrial buildings have been developed and, of course, the Tribe completed a new casino in 2000 and a major expansion of that casino in 2008. The Tribe's bio-gas facility is scheduled for construction in 2012.

The Tribe is proud to have played a role in the extraordinary re-birth of the Menomonee Valley. We believe that the current project will constitute another step in its fulfillment. Indeed, the growth of Potawatomi Bingo Casino since the Valley Plan's adoption has been one of the driving forces behind the revitalization of the Valley as a whole that the Plan sought to bring about. The new hotel will strengthen Potawatomi Bingo Casino as one of the economic engines driving the Valley, and will bring to the Valley and the City

of Milwaukee as a whole a substantial influx of new visitors with all of the attendant economic benefits for the larger community.

5. Storm Water Management

A comprehensive storm water management plan will be provided for the site to address City of Milwaukee and Milwaukee Metropolitan Sewerage District storm water rules and ordinances. Storm water management facilities may include pervious pavements, biofiltration basins, surface, aboveground, and underground storm water storage, proprietary storm water treatment devices, and other Best Management Practices (BMPs) designed to meet storm water quantity and quality control criteria.

III. COMPLIANCE WITH STANDARDS

The proposed DPD development rezoning complies with, or varies from, the standards prescribed by Section 295-907 of the Milwaukee Code of Ordinances in the following respects:

A. Size (295-907.2.c-1-a.)

The Forest County Potawatomi Legacy District area subject to the DPD is approximately 1,068,437 square feet (24.53 acres).

B. Density (295-907.3.c.)

Not applicable.

C. Space Between Structures (295-907.3.d.)

The location of structures will comply with applicable provisions of Section SPS 361.05, Wis. Admin. Code, adopting the International Building Code with modifications as set forth in Chapter SPS 362, Wis. Admin. Code.

D. Setbacks (295-907.3.e.)

Proposed standards for façade and landscaping treatments for street edges within the site were established in the GPD. The setbacks are defined below for each façade treatment. Refer to GPD Sheet GPD-6 for the location of the treatments.

Principal Façade is defined as the public façade designed in accordance with the City of Milwaukee Urban Design Guidelines. The Principal Façade areas will have setbacks from the property line of a minimum of zero feet, to a maximum of 30 feet. Setbacks for proposed improvements are shown on Sheet DPD-5. The Principal Façade areas will have pedestrian and vehicular entrances designed for the public, as well as for deliveries. The Principal Façade will have landscaping and streetscape treatments designed to enhance the pedestrian experience. This could include decorative pavements, special lighting, street trees, planting beds, benches, directional signage, and cultural related features on the building façade and within

the pavement. There will also be canopies and seating areas at the entrances and valet parking drop off areas.

Secondary Façade is defined as the area not generally exposed to significant public contact. Secondary Façade areas will be associated with the back of building areas, parking structures, utilities, materials management facilities facing the interiors of the project site, and pedestrian and vehicular access points that will not be used by the public. Parking structure facades may be partially open for ventilation purposes.

Existing Façade will generally remain as is, but may have landscape and streetscape improvements to improve the pedestrian experience, where appropriate.

Surface Parking – Primary, is defined as the areas of surface parking adjacent to the right-of-way. These areas have already received landscape treatments as specified in III.E, below, which will generally include regularly spaced trees and a continuous base of shrubs.

Surface Parking – Secondary, is defined as the areas of surface parking adjacent to adjoining properties. These areas will receive landscape treatments as specified in III.F and III.H, below. Open space areas adjacent to the right-of-way and adjoining properties will receive landscape treatments as specified in III.F and III.H, below.

E. Screening (295-907.3.f.)

Urban Landscape Treatment will be used as a landscape buffer along all streets. New landscaping will conform to City of Milwaukee requirements. Screening of surface parking and circulation facilities will be comprised of regularly spaced trees and continuous base shrubs, and may include fencing that will create a barrier, but not be a visual screen. Plantings will create a continuous edge of plants, but the eye level zone will be mostly open, to allow for surveillance between parking lots and streets. Facilities such as mechanical equipment or enclosures, dumpsters, and other trash collection equipment, will be screened per Section 295-405.1.b-7, Type “G” Landscaping (object screening), wherever these facilities are visible to the public. Fencing and walls will be in accordance with Table 295-405.1-c, Fence/Wall and Landscaping Requirements for Landscape Types, and Section 295-405.1.c-5.

F. Open Spaces (295-907.3.g.)

Open spaces are shown on Sheet DPD-5. Open spaces will include facilities for storm water management, pedestrian circulation, including paved paths and seating areas; landscaped and garden areas with walls and fencing; information features such as signs or kiosks; lighting, shielded so as to not cause glare on adjoining streets and residences; and decorative enhancements, such as flagpoles, artwork, or water features. Landscaping and screening in open spaces will be maintained so as not to create a nuisance or hazardous condition.

G. Circulation Facilities (295-907.3.h.)

The general location of circulation facilities is identified on Sheet DPD-5. Access to this facility will be controlled. Parking and loading facilities will be located near the uses they support and will be adequately screened.

H. Landscaping (295-907.3.i.)

Site landscaping standards will conform to Section 295-405, Milwaukee Code of Ordinances; and will be of a quality consistent with the standards of the American Association of Nurserymen (ANSI 260.1). Surface parking and circulation facilities will be landscaped and screened as specified in III.E above. Open spaces will include the uses and related landscape standards as specified in III.F, above. Landscaping will meet or exceed the requirements of Section 295-405.1.c, for planting materials, fencing and walls, and berms. Landscape features may encroach into the public right-of-way, with City approval, in accordance with Section 295-405.1.c-8.

I. Lighting (295-907.3.j.)

New building lighting will conform to the Illuminating Engineering Society Standards and City of Milwaukee Ordinances. All exterior lighting will be shielded so as not to cause glare on adjoining streets, or light escape to nearby residences.

J. Utilities (295-907.3.k.)

All new utility lines will be installed underground. New transformers and substations will be installed within buildings or will be otherwise screened from view

K. Signs (295-907.3.l.)

The Main Entrance sign will be a monument sign, located on Canal Street, at the northeast corner of the site. It will have a 2-foot tall masonry base, a 15-foot long, 3-foot high sign panel, two sided, metal, externally or internally lit, with a 16-foot tall decorative lantern. The sign will be very similar to the existing monument sign located east of the existing driveway on Canal Street.

Large signs with individual internally-illuminated letters will be mounted at or near the top of the hotel. The length of these signs may equal the length of the building wall to which they are attached and their height may be up to 15 feet.

The vehicular bridge connection from the James E. Groppi Unity Bridge to the existing parking structure will be straddled at the face of the parking structure by a 30-foot wide by 15-foot high video screen sign, which will provide directional information and details on activities at the casino. The sign will be metal, and will be internally lit.

There will be monument signs at key locations around the site to provide directional information. The signs will range in height from 4.5 feet to 8 feet, and in width from 2.8 feet to 4 feet. These signs may be internally or externally lit. Signs may be located in the right of way, or off-premise, subject to City approval.

There will be pole mounted signs for directional and other information that may serve other functions, such as, decorative lighting, flag poles, and time or temperature displays.

Informational signage will be provided at entrance canopies and at parking structure entrances and exits.

The signage program is shown on Sheet DPD-10. The signage program includes a Main Entrance sign, signs atop the hotel, an LCD display board sign, directional signs, identification signs, decorative lighting features, pole mounted signs, informational signs, and canopy signs.

Final signage plans will be submitted to DCD staff for review.

During construction, there will be temporary signs, generally mounted on fencing, but in some cases free-standing, identifying the project and its designers and builders, providing information regarding deliveries and providing safety and directional information for the ease of contractors and suppliers, as well as casino employees and patrons. The location of these signs will change as the work progresses. There will be one or two project identification signs of up to 64 square feet each. There may be up to 20 smaller signs of up to 200 square feet in total area. They will be neatly lettered, securely mounted and well-maintained.

L. Survey (295-907)

The Survey, Sheet DPD-2, shows existing topography within the project areas at 1-foot intervals.

IV. “STATISTICAL SHEET” INFORMATION

Section 295-907.2.c-1 of the Milwaukee Code of Ordinances provides that this Owner’s DPD Project Description contain a statistical sheet setting forth specific information on the project. The pertinent information required under this Section is set forth on the Statistical Sheet attached hereto as Exhibit A.

EXHIBIT A
DETAILED PLAN DEVELOPMENT STATISTICAL SHEET
FOREST COUNTY POTAWATOMI LEGACY DISTRICT

2.b-1-a	Gross Owned Land Area	<u>970,117</u> sf	<u>22.27</u> ac	
2.b-1-b	Maximum Amount of Land Covered by Principal Buildings	<u>310,000</u> sf	<u>7.11</u> ac	<u>32</u> percent of total
2.b-1-c	Maximum Amount of Land Devoted to Parking, Drives and Parking Structures	<u>460,000</u> sf	<u>10.56</u> ac	<u>47</u> percent of total
2.b-1-d	Minimum Amount of Land Devoted to Landscaped Green Space	<u>105,000</u> sf	<u>2.41</u> ac	<u>11</u> percent of total
2.b-1-e	Total Area Devoted to Non-Residential Uses	<u>970,117</u> sf	<u>22.27</u> ac	<u>100</u> percent of total
2.b-1-f	Proposed Number of Buildings	<u>3</u> _____		
2.b-1-i	Parking Spaces Provided	<u>825</u> _____	Surface	
		<u>4431</u> _____	Structured	
		<u>5256</u> _____	Total	
		<u>-----</u> _____	Number of cars per 1,000 square feet	

EXHIBIT B

FOREST COUNTY POTAWATOMI LEGACY DISTRICT
FCPC HOTEL AND PARKING STRUCTURE ADDITION
DETAILED PLAN DEVELOPMENT



South View from Hotel Site



Southwest View from Hotel Site

EXHIBIT B

FOREST COUNTY POTAWATOMI LEGACY DISTRICT
FCPC HOTEL AND PARKING STRUCTURE ADDITION
DETAILED PLAN DEVELOPMENT



West View from Hotel Site



North-Northwest View from Hotel Site

EXHIBIT B

FOREST COUNTY POTAWATOMI LEGACY DISTRICT
FCPC HOTEL AND PARKING STRUCTURE ADDITION
DETAILED PLAN DEVELOPMENT



North View from Hotel Site



North East View from Hotel Site

EXHIBIT B

FOREST COUNTY POTAWATOMI LEGACY DISTRICT
FCPC HOTEL AND PARKING STRUCTURE ADDITION
DETAILED PLAN DEVELOPMENT



East View from Hotel Site



South East View from Hotel Site

EXHIBIT B

FOREST COUNTY POTAWATOMI LEGACY DISTRICT
FCPC HOTEL AND PARKING STRUCTURE ADDITION
DETAILED PLAN DEVELOPMENT



South View from Parking Structure Site



South West View from Parking Structure Site

EXHIBIT B

FOREST COUNTY POTAWATOMI LEGACY DISTRICT
FCPC HOTEL AND PARKING STRUCTURE ADDITION
DETAILED PLAN DEVELOPMENT



West View from Parking Structure Site



North West View from Parking Structure Site

EXHIBIT B

FOREST COUNTY POTAWATOMI LEGACY DISTRICT
FCPC HOTEL AND PARKING STRUCTURE ADDITION
DETAILED PLAN DEVELOPMENT



North View from Parking Structure Site



North East View from Parking Structure Site

EXHIBIT B

FOREST COUNTY POTAWATOMI LEGACY DISTRICT
FCPC HOTEL AND PARKING STRUCTURE ADDITION
DETAILED PLAN DEVELOPMENT



East View from Parking Structure Site



South East View from Parking Structure Site