Budget & Finance Division 749 W. State Street Milwaukee. WI 53233

## MILWAUKEE POLICE DEPARTMENT

## **Grant Award Summary**

**COUNCIL FILE NO: 241363** 

## JAG Milwaukee MPD Youth Interview Area Grant

**Grant Type:** New Grant

**Grantor:** Wisconsin Department of Justice

**Period:** December 1, 2024 - May 31, 2025

**Award Amount:** \$47,197.24 (100% from Grantor)

Match Required: None

**Allocation Purpose:** The grant will fund the conversion of two existing interview rooms in the Police Administration Building into "non-secure" spaces as defined by the Juvenile Justice and Delinquency Prevention Act. This will support Milwaukee Police Department compliance with federal and state laws regarding the secure detention of juveniles during investigations of major crimes. To complete this conversion, MPD will install two Axon interview room camera systems and a remote panic alarm system.

**Program Goal:** The newly converted interview spaces will support MPD compliance with the Juvenile Justice and Delinquency Prevention Act (JJDPA) and will bring MPD into alignment with best practices for detaining and interviewing youth.

## **Program Summary:**

The total grant award of \$47,197.24 will fully fund the conversion of two interview room spaces within the PAB into "non-secure" spaces as defined by the JJDPA. This conversion will provide MPD staff with greater flexibility as they conduct major crime interviews with juveniles. They will be able to extend interviews of juveniles detained as suspects in major crimes investigations past six hours when necessary, a practice which is not legally permissible in the current secure spaces. Detectives conducting the interviews will be able to quickly and efficiently alert additional officers or the on-site nurse if an emergency situation arises that requires an immediate response. Once the conversion is completed, the interview rooms will be utilized specifically for juveniles in alignment with legal requirements and best practices for detaining youth.

Data: N/A