

*from North End II agreement*

- DEVELOPER shall, in developing and constructing the PROJECT, utilize EBEs for no less than 25% of the total PROJECT Construction Costs and 10% of the amounts expended for the purchase of services, professional services and supplies for the PROJECT deemed eligible pursuant to EBE guidelines.
- DEVELOPER shall, in developing and constructing the PROJECT, utilize unemployed or underemployed residents for no less than 30% of the total construction worker hours
- DEVELOPER shall comply with all applicable state and municipal labor standards provisions and shall pay or cause to be paid the prevailing wage rate, as defined in Wis. Stat. §66.0904 to all construction employees performing work on the Project. DEVELOPER shall provide and cause its contractors and subcontractors to provide CITY's EBEP Office any necessary documentation relative to compliance with applicable labor standards provisions and prevailing wage reports on forms specified by CITY's EBEP Office.
- DEVELOPER shall employ, and shall require all contractors and subcontractors to employ, apprentices and on-the-job trainees in the performance of all construction contracts and subcontracts for the PROJECT entered into by DEVELOPER or each contractor or subcontractor in accordance with the maximum ratio of apprentices to journeymen established by the Wisconsin department of workforce development.
- DEVELOPER shall submit and cause all contractors and subcontractors to submit contract time reports showing compliance with any contract requirements imposed in accordance with this section at least once every 3 months during the course of their work and within 10 days following completion of their work.